

# Wolf & Wood™

Mid-Level Unity Programmer

We're looking for a Mid-Level Unity Programmer to join our team currently based in Baltic Business Quarter, Gateshead. Wolf & Wood are a growing Indie team who focus on first-person narrative games. We have won awards and launched titles on PlayStation, Steam and Oculus. We're currently in production on our 4th title The Last Worker which is due out 2022 on various platforms including Switch, Xbox and PlayStation.

What we want:

- 1-2 years experience
- Excellent understanding of Unity engine
- Good/Excellent knowledge of C#
- Can quickly concept, prototype and test features
- Take responsibility for creating polished final features
- Work to coding standards, ability to debug code and fix errors
- Positive personality with a genuine love of games and game development
- Experience with source control

Who we like to work with:

- Approachable, you listen to what people need, both from other disciplines and within your own team – offer solutions or alternative ways around problems that arise
- People who have excellent communication skills, including tact and diplomacy
- Always check the quality of your work, and that of others, to ensure that everything happens on schedule and to the best possible quality

What would be a bonus:

- VR experience
- Console experience
- Mobile experience

What you get:

- Competitive salary
- 4 day working week + 22 days off + bank holidays
- To have a say in what we do and how we do it

If you're a good person who wants to make excellent games then please send us an email with your info and links to the work you're most proud of:

[contact@wolfandwood.co.uk](mailto:contact@wolfandwood.co.uk)

All the best,  
Ryan